

# MOCANU VLAD-GEORGE

## PROFILE & CONTACT

### DATE OF BIRTH

13 March 1996

### PHONE

+40732356562

### EMAIL

vlad.mocanu13@gmail.com

### LINKEDIN

<https://www.linkedin.com/in/vlad-george-m-b83a5616b/>

### GITHUB

<https://github.com/MockingYou>

### WEBSITE

<https://mockingyou.github.io/mockinu/>

## ABOUT ME

Hey, my name is Vlad Mocanu. I am interested in software development and i strive to become a web developer.

I want to expand my potential by working on projects as challenging as possible, to gain as much experience as possible and to build a successful career in the field.

**Nationality** Romanian

**Birth Place** Constanța

**Current Location** Bucharest

## EDUCATION

### UNIVERSITY POLITEHNICA OF BUCHAREST

2017 - present

Electronics Telecommunications and Information Technology

### TRAIAN HIGHSCHOOL, CONSTANȚA

2011 - 2015

Mathematics - Informatics

## PROFESSIONAL EXPERIENCE

### SC COMPUTER GENERATED SOLUTIONS

July 2019 - October 2020

Technical Support Operator

Job description: Communicating profesionally with customers through calls regarding their issues with certain services and delivering technical/industry information in a manner appropriate to the audience

*Skills from work experience: English, Technical Support, Troubleshooting, Communication*

# MY PROJECTS

## TOP DOWN SURVIVAL SHOOTER

UNREAL ENGINE 4

A top down survival game with endless waves of enemies, health pick-ups, enemy death tracker, made using Unreal Engine 4.

## PERSONAL PORFOLIO

HTML, CSS, JAVASCRIPT

A portfolio that contains a welcome section with an introduction, a project section that has projects and links references to them and a contact section.

## SIMPLE QUIZ

HTML, CSS, JAVASCRIPT, REACT

A quiz with 5 general knowledge questions, that are provided by an API that is available on opentdb.com.

## PINBALL GAME

UNREAL ENGINE 4

A simple pinball game using Unreal Engine 4. Implemented a menu with a high score entry, the HUD and simple interactions between objects.

## POMODORO CLOCK

HTML, CSS, JAVASCRIPT, REACT

A timer that breaks work into intervals separated by short breaks that can be changed by the user.

## ARCHITECTURAL VIZUALIZATION

UNREAL ENGINE 4

Using Unreal Engine 4, I created a room using different assets. This project helped me understand the basics of level construction in Unreal Engine. Learned how to work with particle effects, post processing volume, lighting.

## JAVASCRIPT CALCULATOR

HTML, CSS, JAVASCRIPT, REACT

A simple calculator made using React.

## SKILLS

### PROGRAMMING LANGUAGES

- HTML 5
- CSS
- JAVASCRIPT
- REACT
- BOOTSTRAP
- JQUERY
- SQL
- C++

### TECHNOLOGY

- Git
- MongoDB
- Unreal Engine 4
- Sourcetree

### GENERAL ABILITIES

- Organizational skills
- Communication skills
- Teamwork skills
- Ability to work efficiently under pressure
- Ability to meet deadlines

### FOREIGN LANGUAGES

- Romanian - Native Language
- English - Advanced Level

## CERTIFICATION

### FRONT END DEVELOPMENT LIBRARIES

<https://www.freecodecamp.org/certification/mockinu/front-end-development-libraries>

### RESPONSIVE WEB DESIGN

<https://www.freecodecamp.org/certification/mockinu/responsive-web-design>

### JAVASCRIPT ALGORITHMS AND DATA STRUCTURES

<https://www.freecodecamp.org/certification/mockinu/javascript-algorithms-and-data-structures>

### BACK END DEVELOPMENT AND APIS

<https://www.freecodecamp.org/certification/mockinu/back-end-development-and-apis>